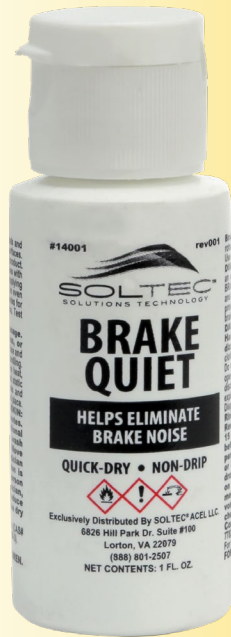


QUITE BRAKE

AUTOMOTIVE ADDITIVES & LUBRICANTS - #14001



OUTSTANDING FEATURES

- Helps eliminate brake squeal, brake vibration and drag.
- Versatile – May be used on brake drums, brake cylinders, brake linings, brake pads, disc brakes, fly wheels, clutch plates, pressure plates, and transmission parts.
- Fast-drying formula.

DESCRIPTION

Soltec Brake Quite treatment helps eliminate brake squeal at the surface between the brake pads and rotors or the brake shoes and drums. This unique compound bonds to the friction surfaces. The product fills uneven areas to create a surface that avoids annoying vibrations and brake squeal, especially during the new pad break-in period. Use Soltec Brake Quiet with all disc, drum, domestic and imported brake systems.

APPLICATION

Shake well before using.

1. Clean brake parts, pads or shoes with a Soltec Brake Cleaner. If applying product to a used pad, remove glazing with emery cloth. Allow brake pads to dry completely before applying Soltec Brake Quiet.
2. Apply a single, thin coat of Soltec Brake Quiet to the entire friction side of the brake pad by squeezing the bottle and gliding the applicator tip along the surface.
3. Allow coated surfaces to dry completely. Do not wipe off. Dry time is approximately 10-15 minutes and may vary depending on temperature and humidity. Note: The entire contents of the bottle may not be needed depending on the size of the brake pads.
4. When coated surfaces are completely dry, install brakes. Important: Test brakes after installation. Before driving, the brake pads must be "broken-in" by applying the brakes 5-6 times at low speed, burnishing Soltec Brake Quiet into the friction surfaces

SPECIFICATIONS

Test	ASTM Method	Typical Results
Appearance	-	Colloidal Dispersion
Color	-	Black
Odor	-	Sweet
% Solids	-	6
Specific Gravity @ 68°F	D1298	6.9
Density, U.S. (lbs/gal) @ 68°F	D1250	0.83
Boiling Point (°F)	-	>177
Flash Point (°F) (based on components)	-	>52

PACKAGING

Fill: 1 Oz

Case Quantity: 24 Bottles

Case Weight: 4 lbs.